JASON KELLUM

Product Design Manager

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I'm a Product Design Manager currently operating in the field of education, specializing in crafting user-friendly, engaging experiences. I find fulfillment in creating digital products that empower students and educators to achieve their learning goals. With my refined skills in designing intuitive interfaces, I provide specialized expertise in creating accessible products for all users while strategizing creative efforts and promoting team collaboration to ensure the highest quality of design execution.

Experience

June 2021 - Present Design Manager UX @ Imagine Learning

Ensures the production of high-quality experiences for primary and secondary educational curriculum products, benefiting both users and business requirements.

Sep 2016 – May 2021 Senior UX Design/Developer @ StudySync

Contributed to designing, developing, and maintaining the software and systems behind StudySync, the award-winning K-12 education software product, and other company products as part of the engineering team.

Jan 2018 – Dec 2020 User Experience Designer @ Apellix

Participated in the design and development endeavors of an industry pioneer startup focused on drone technology.

May 2014 - July 2016 UX / UI Designer @ Ignite by Adecco

Efficiently addressed complex human resource challenges within an innovation lab, delivering elegant solutions that facilitated job placement and streamlined workforce processes.

Jan 2014 – May 2014 Product Designer @ KYN

Collaborated as an apprentice in designing and prototyping user experiences for startups inside the accelerator program while offering consultation on branding and marketing strategy.

Sept 2012 – Dec 2013 Digital Editor @ UNF Spinnaker

Responsible for all aspects of Spinnaker Digital publications and management: web services, editorial content, art and design, advertising, budget, and personnel.

Additional experiences available on LinkedIn.

Education

Jan 2009 – Dec 2013 Bachelor of Fine Arts (BFA), Graphic Design and Digital Media

University of North Florida

Skills

(Mentorship Product Management Team Collaboration Conceptual Thinking Analytical Think	king
(User Research Design Systems Prototyping Software Development Accessibility Facilitat	tion